

Casino Craps for Windows - Help Contents

Welcome to Casinos Craps for Windows! This game promises to be as close to the real thing as you can get without going broke!

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Casino Craps for Windows

Welcome to Casino Craps for Windows!

If you've ever been to Las Vegas, you know that there is nothing more exciting than standing at a craps table, crowded with eleven or so other bettors, all on the edge of the table, hoping for their roll and a shot at the big money.....

Well, maybe I can think of some things that are more exciting, but that's pretty close. Especially when the shooter is on a hot streak and everyone is cheering for him (or her)! It's a blast. And like Elvis said, "Even if I wind up broke, well I'll always remember that I had a swinging time."

At any rate, that's what I was going for in this Casino Craps game. Not only is it identical to standing on a rail, with a gin and tonic in one hand, and a stack of \$25 chips in the other, it also can be a useful tool for anyone whose never played craps before.

Many people go to a casino and that stay away from the craps tables. They just don't know how to play the game. Sure they'd like to learn, but it doesn't look like the dealer has the time to show them how to play. Not only that, the game moves so fast and looks so confusing. **But**, when you get right down to it, the game is not that hard to pick up -- Especially when you have a useful tool like Casino Craps for Windows that shows you the ropes!

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Casino Craps: Version 1.0
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If you have any suggestions, or see any errors, send me a message on Compuserve

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Bets

In Casino Craps there are many choices of where and when, and how much to bet. A smart craps player will know what each of those bets are, and which bets might prove to be the most profitable.

Note: Not all bets are available on every roll, see individual bet help screens to show when a bet is available.

Types of Bets

Pass Line Bets

Pass Line Odds Bets

Don't Pass Bar Bets

Don't Pass Line Bar Bets

Come Bet

Come Odds Bet

Don't Come Bet

Don't Come Odds Bet

Big Six Bet

Big Eight Bet

Field Bet

Place Bets

Hard Way Bets

Any Craps Bet

Any Seven

Craps-Eleven

One Roll Bets

Horn Bet

Pass Line Bet

The basic bet at the craps table is the Pass Line Bet. Bettors on the Pass Line are betting on a winner for the next new shooter. The Pass Line will win or lose as follows:

If the shooter rolls a **7 or 11** on the Come out Roll, the Pass Line wins.

If the shooter rolls a **2, 3, or 12** on the Come out Roll the Pass Line loses.

If the shooter rolls any other number, that number becomes the "Point". Then roller must again roll the point before a **7** in order to win. If a **7** shows up before the point, the Pass Line loses.

Note: This bet is only available for every new Come Out Roll.



The shooter is the dice roller.

Placing A Bet

There are two ways to place a bet in Casino Craps:

Using the Mouse: Move the mouse over the pile of chips (these stacks represent your chips.) Depress the left mouse button. Your mouse pointer will change into a chips icon. Drag your chips over from the bank onto the Casinos Craps game table. When the chips pointer is over the area where you'd like to make a bet, release the mouse button to drop your bet onto the table. If the bet you wanted to make was legal at that time, a description of the bet will show up in the "Open Bet" window.

Using the Keyboard: Highlight the Make Bet list box. Scroll up and down the list of bets, until you highlight the bet that you'd like to make. Then press the **"Place Your Bet"** button. If the bet you want to make is legal, it will show up in the "Open Bet" grid.

Picking up a Bet

In the Open Bets Box, highlight the bet that you want to pick up. You can only pick up certain bets, (see details under the specific type of bet.) If a bet is removable from the table, the game returns it to your bank account.

Open Bets Display

Once you place a bet, Casino Craps displays it in the Open Bets Grid. This Grid will show you each of your open bids; the amount wagered; and the point, if applicable.

This is a shareware program! It is **NOT free!** Make sure you register your copy of Casino Craps today by sending \$10 to Double D Technologies. Thank you for your support.

Long Live the King! *Viva Las Vegas.*

The Point is the roll that the shooter has to make before rolling a seven. For the Pass Line, the Point is symbolized by the Point Marker. A white marker. When there is no point, the point maker is turned over on its black side, and placed in the corner to show that there is not point, and that the next roll will be a new Come Out Roll.

Rolling The Dice

Rolling the Dice is not as exciting in as in a Casino. There is no throwing a pair of red dice over a table covered with hundreds of dollars in wagers.

To roll the dice, Press the "**Roll Dice**" Button on the screen.

Note: The game will not evaluate rolls as winners or losers unless you make a bet.

Saving the Game

To save your game, select File Save Game from the menu, and Casino Craps will save the amount of money you have in the bank for the next time you want to play.

Note: Casino Craps will not save your open bets, only the amount in your Bank Balance. Therefore, it may be a good idea to finish out your roll before saving a game.

Opening a Game

To Open the saved amount of your Bank Balance, select File Open Game from the menu. Casino Craps will change your Bank Balance to that of when you saved your last game.

Starting a New Game

Had enough? Lost all of your money? Well it's a good thing money is cheap in [Casino Craps](#) for Windows. Select File New Game from the menu and Casinos Craps will return you bank balance to \$1,000.

Pass Line Odds Bet

Once you've made a Pass Line Bet, and the shooter is trying to roll the "Point", you can place a Pass Line Odds Bet down in the area under the Pass Line.

A Pass Line Odds bet is a wager (in addition to the Pass Line) that the roller will make his point before rolling a 7. The nice thing about a Pass Line Odds Bet is that the bet earns better than even odds. the payoff for the odds bets are as follows:

Point	Odds
4 or 10	2 to 1
5 or 9	3 to 2
6 or 8	6 to 5

These are the only possible values for a point.

Pass Line Odds bets are double odds bets. This means that you can bet twice as much on the Pass Line Odds Bet as you did on the Pass Line Bet. Casino Craps automatically places double odds bets for you. Therefore, if you bet \$10 on the Pass Line, your Pass Line Odds bet would be \$20.

Note: All odds bets are "off" on a new Come Out Roll.

Note: This bet is only available for if you've placed a Pass Line Bet.



Don't Pass Bar Bet

If you think the shooter is unlucky, you may not want to bet 'with' him by betting the Pass Line. Instead, you can bet against the shooter by making a Don't Pass bet. The Don't Pass Bar will win or lose as follows:

If the shooter rolls a **7 or 11** on the Come out Roll, the Don't Pass Bar loses.

If the shooter rolls a **2 or 3** on the Come out Roll the Don't Pass Bar wins.

If the shooter rolls a **12**, the Don't Pass Bar bet pushes.

If the shooter rolls any other number, that number becomes the "Point". Then roller must again roll the **7** before the point in order to win a Don't Pass Bar bet. If the point shows up before a **7**, the Don't Pass Bar loses.

Note: This bet is only available for every new Come Out Roll



Don't Pass Bar Odds Bet

The Don't Pass Bar Odds Bet works just the opposite from a Pass Line Odds Bet. The payoffs for a Don't Pass Odds Bet are different:

Point	Odds
4 or 10	1 to 2
5 or 9	2 to 3
6 or 8	5 to 6

Note: All odds bets are "off" on a new Come Out Roll.

Note: This bet is only available if you've placed a Don't Pass Bar Bet.

Note: You can't make this bet using the mouse. If you want to make this bet, you must use the Bet List Box.

Come Bet

A come bet is the same bet as a Pass Line bet, only it can only be made once a Pass Line Bet is made, and the roller is shooting for a point. When you Place a Come Bet, the payoffs for the NEXT roll on the dice are as follows:

If the shooter rolls a **7 or 11** on the Come out Roll, the Come Bet wins.

If the shooter rolls a **2, 3, or 12** on the Come out Roll the Come Bet loses.

If the shooter rolls any other number, that number becomes the Come Roll's "Point". Then roller must again roll the point before a **7** in order to win. If a **7** shows up before the point, the Come Bet loses.

Does this sound familiar? It should, it is the same thing as a Pass Line Bet, but you can make a Come Bet on any roll of the dice after the Come Out Roll, and not just a new Come Out Roll.

If you place a Come Bet, and you roll something other than a **7, 11, 2, 3, or 12**, Casino Craps will move your Come Bet to the numbered section above the Come Bet. This will let you know what roll you're hoping for on your Come Bet.

Note: This bet is only available **after** a Come Out Roll



Come Odds Bet

Once you've made a Come Bet, and the shooter hasn't rolled a 7 yet, you can then make a Come Odds Bet. This bet is performed in exactly the same way as the Pass Line Odds Bet.

A Come Odds bet is a wager (in addition to the Come Bet) that the roller will make the Come Bet's point before rolling a 7. The payoff for the odds bets are as follows:

Point	Odds
4 or 10	2 to 1
5 or 9	3 to 2
6 or 8	6 to 5

These are the only possible values for a point.

Come Bet Odds bets are double odds bets. This means that you can bet twice as much on the Come Odds Bet as you did on the Come Bet.

To make this bet, simply drag your chips from your bank, to the number of the Come Bet that you want to put odds on, and depress the left button.

Note: All odds bets are "off" on a new Come Out Roll.

Note: This bet is only available if you've placed a Come Bet.



Don't Come Bet

This bet is the opposite of the Come Bet. It can only be played once there is a point on the Pass Line. The payoffs for this bet are the same as they are for the Don't Pass Bar:

If the shooter rolls a **7 or 11** on the next roll, the Don't Come Bet loses.

If the shooter rolls a **2 or 3** on the next roll the Don't Come Bet wins.

If the shooter rolls a **12**, the Don't Come bet pushes.

If the shooter rolls any other number, that number becomes the Don't Come Roll's "point". Then roller must again roll the **7** before the point in order to win a Don't Come bet. If the point shows up before a **7**, the Don't Come Bet loses.

Note: This bet is only available **after** a Come Out Roll.



Don't Come Odds Bet

The Don't Come Odds Bet works just the opposite from a Come Odds Bet. The payoffs for a Don't Come Odds Bet are different:

Point	Odds
4 or 10	1 to 2
5 or 9	2 to 3
6 or 8	5 to 6

To make this bet, drag your chips to the area above the numbered areas on the top of the table. Place your chips on top of the Don't Come Bet chips, and you will place your odds bet.

Remember, these odds bets are double odds too

Note: All odds bets are "off" on a new Come Out Roll.

Note: This bet is only available if you've placed a Don't Come Bet.



Big Six

This bet is a wager that the shooter will roll a **6** before he rolls a **7**. This bet pays even money.

Remember there are five ways to roll a **6**, and six ways to roll a **7**. Therefore, the odds of winning this bet consistently are six to five. It is much wiser to use a place bet, which gives you some odds, than to use this bet.



Big Eight

This bet is a wager that the shooter will roll an **8** before he rolls a **7**. This bet pays even money.

Remember there are five ways to roll a **8**, and six ways to roll a **7**. Therefore, the odds of winning this bet consistently are six to five. It is much wiser to use a place bet, which gives you some odds, than to use this bet.



Field Bet

This is a wager that the next roll on the dice will be either a **2,3,4,9,10,11 or 12**. If one of these number shows up, the bet wins, if not, the bet loses. This bet pays even money. If the roll is a **2** or **12**, the bet pays **double** the bet amount.

The odds of rolling a **2,3,4,9,10,11,12** are 18 out of 38. The odds of rolling a **5,6,7 or 8** are 20 out of 38. Therefore, if you keep playing this bet, you will lose your money.



Place Bets

You can make a Place Bet on the numbers, **4, 5, 6, 8, 9, and 10**. A Place Bet will pay off if the shooter rolls the place number before rolling a **7**. If the shooter rolls a **7** before rolling the place number, the bet loses.

The payoff for the place bets are as follows:

Place #	Odds
4 or 10	9 to 5
5 or 9	7 to 5
6 or 8	7 to 6

To make this bet, drag your chips from your bank, to the thin bar below the number that you want to make the place bet on:



Hard Way Bets

The Hardway Bets let you bet on rolling a number by rolling **doubles** before rolling either a 7 or the Hardway Bet number without rolling doubles. For example, a Hardway Eight bet **only** wins if the shooter rolls two fours. It loses if the shooter rolls a six and a two, or if the shooter rolls a 7. The payoffs for the Hardway Bets are shown on the table.



Any Craps Bet

The Any Craps Bet is a roll that the next roll will be a **2,3 or 12** before rolling a **7**. The payoff on an Any Craps Bet is 7 to 1.



Any Seven Bet

The Any Seven Bet is a roll that the next roll will be a 7. The payoff on an Any Seven Bet is 4 to 1.



Craps Eleven Bet

The Craps Eleven Bet is a wager that the next roll on the dice will be either a **2, 3, 11 or 12**.



One Roll Bets

These bets are bets that the next roll on the dice will be the number you have covered with your chip. These are one-roll bets. The payoffs for these bets are shown on the table.



Horn Bet

The horn bet is like placing four One Roll Bets. If the next roll on the dice is a **2,3,11 or 12**, the payoff is shown as one fourth that of the payoff for the One Roll Bets. This roll is really four One Roll bets. To show this, whenever you place a Horn Bet, four times you bet is taken out of your bank.



A quick lesson on "The Odds"

If you're going to learn how to play craps, it will be in your best interest if you are familiar with the odds of the dice rolls.

For starters, do you think it is just as easy to roll a **7** as it is to roll a **4**? If you answered yes, you're **WRONG!**

The odds of rolling a specific number depends on how many different combinations you could have. With dice, there are six sides, so the odds of rolling a six with one die are one in six, or five to one. With two dice however, the odds change: With two dice, there is still only one way to roll a **2** - with a **1** on one dice and a **1** on the other. The odds of making this roll are one in thirty-six or thirty-five to one. The odds of rolling a **7** on the other hand are six in thirty six, or five to one. An educated bettor will know what the odds to make a roll are:

2	one in thirty-six
3	two in thirty-six
4	three in thirty-six
5	four in thirty-six
6	five in thirty-six
7	six in thirty-six
8	five in thirty-six
9	four in thirty-six
10	three in thirty-six
11	two in thirty-six
12	one in thirty-six

If you know these odds, you can figure out which bets you can make on the craps table give you even chances of winning, and which bets play you for a sucker. Now that you know the odds, Good Luck!

